

Uva Wellassa University of Sri Lanka
Faculty of Science and Technology
Department of Computer Science and Technology
300 level 1st Semester Examination – Jul. / Aug. 2016
CST361-2 Computer Graphics



Instructions to candidates:

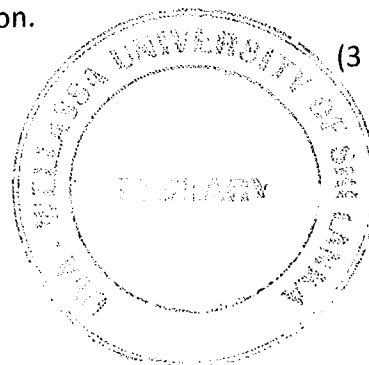
Duration: Two (02) hours

Number of questions: Four (04)

Answer all questions

Mark allocation: 100

1.
 - a. Define the term **Infographics**.
(2 mark)
 - b. Differentiate between Computer Graphics and Digital Image Processing.
(8 mark)
 - c. Critically analyze the importance of having dedicated graphic processing unit for a computer rather than sharing resources.
(5 mark)
 - d.
 - i. Explain the principal sensor arrangements used in image acquisition.
(3 mark)
 - ii. Compare and contrast the working principles of Charge-Coupled Device (CCD) and Complementary Metal-Oxide Semiconductor (CMOS) sensor technologies.
(5 mark)
 - e. What is meant by **demosaicing**?
(2 mark)
2.
 - a.
 - i. List the key differences between additive and subtractive colour models.
(3 mark)
 - ii. State the mathematical relationship(s) for converting an RGB value to CMYK value.
(3 mark)
 - iii. Convert the RGB value (255,155, 0) to CMYK.
(2 mark)
 - b. List key steps of Digital Differential Analyzer (DDA) line drawing algorithm acts as an incremental approach to speed-up the scan conversion.
(3 mark)



- c. Using Cohen-Sutherland Clipping algorithm determine whether a lines shown in Fig.01 are inside, outside or partially inside of the world window.

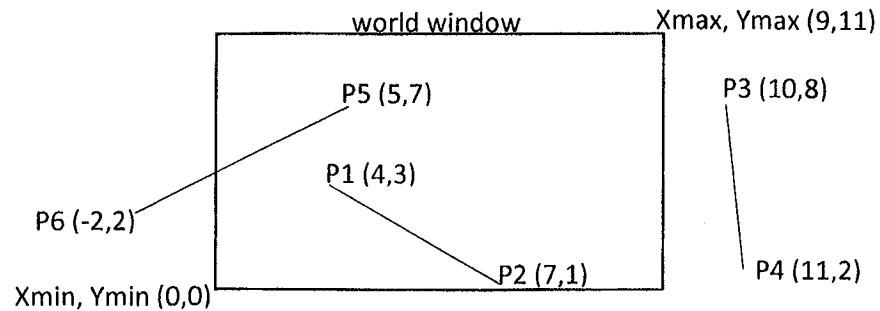


Figure 01: Position of some straight lines w.r.t. a world window

(4 mark)

- d. Using Sutherland Hodgman polygon clipping algorithm, clip the polygon below (Fig.02). Note: Clearly state the intermediate steps.

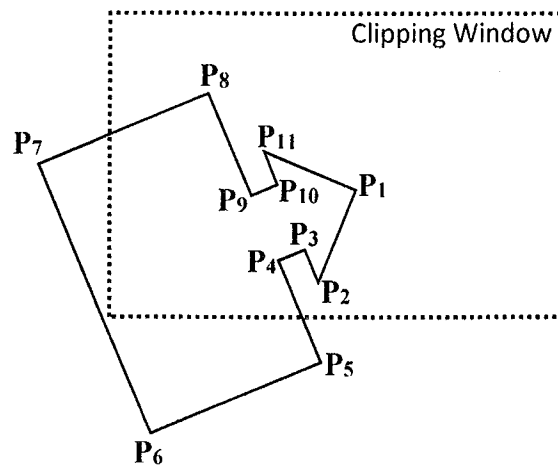


Figure 02: A polygon to be clipped

(10 mark)

3.

- a. Explain three (03) basic components of a typical illumination model. (4 mark)
- b. Compare and contrast different types of planar geometric projections used to describe a three-dimensional object. (3 mark)
- c.
 - i. List the sequence of transformations required to rotate an object about its centre point (x_c, y_c) . (4 mark)

- ii. Derive the composite transformation matrix for the sequence written for c.(i).
(6 mark)
- iii. Find the resulting points after rotating $+45^\circ$ about its center, for the following case (Refer Fig. 03.), using the derived composite transformation matrix in above c.(ii).

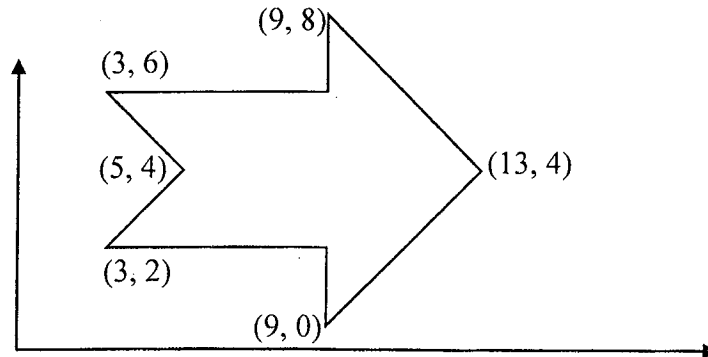


Figure 03: Object to be rotated about its centre

(8 mark)

4.

a.

- i. List the steps to be followed in order to perform a general 3-D rotation of an object in a 3D space.
(3 mark)
- ii. Derive the formula for the composite transformation $R(\theta)$ stated in a.(i).
(4 mark)

b. Derive the composite matrix for the following sequence of transformations:

- i. Translate by $-t_x, -t_y, -t_z$ in $x, y,$ and z respectively to move it to origin
- ii. Rotate by an angle of α about y -axis
- iii. Scale the object by scale factors $S_y = 2.S_x$ and $S_z = 3.S_x$
- iv. Reflex it through x - z plane
- v. Translate it back to its original position

(10 mark)

c. Transform the position vector $[5 \ -6 \ 7 \ 1]$ according to the above 4.b. sequence of operations. ($t_x = 2, t_y = 4, t_z = 6, S_x = 0.5, \alpha = +30^\circ$)

(8 mark)

